

# Discovery Trail

## USER MANUAL

Discovery Trail is a browser-based educational map application for creating trails and showing user-oriented interactive content in a pre-defined geographical location in various playful ways.



**Discovery Trail**  
Systematic use of digital  
outdoor learning tool

Co-funded by the  
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- **Discovery Trail (Avastusrada)** is a browser-based application that helps you create interactive outdoor trails at [www.avastusrada.ee](http://www.avastusrada.ee), where players can follow marked interactive trails, answer questions, get information, do exercises, and study their surroundings.
- **Discovery Trail (Avastusrada)** was developed in 2013 for the **Environmental Board** with a focus on teaching about environmental and sustainability issues in **centres of environmental education**.
- In 2019, we got it back for **Tallinn University** for further development.
- It is currently in use in the **Erasmus+ KA2** project and in the base research of the TLU **research group SEEMIK**.
- Created for **centres of environmental education**, it is now also used by **schools** and some **private companies** (e.g. for language learning or tourism purposes).



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- Educators can create trails **for everyone** (regardless of the topic, age, surroundings, language, etc.) and everyone who has a **smartphone or tablet** with **any operation system**, **GPS**, and **mobile data** (at least 3G) can follow it.
- The **trail point** can be an information board or a multiple-choice test, and it can feature open-ended questions or pictures.
- The application allows to **integrate the subjects** of natural sciences and humanities through practical activities and inquiry-based learning and to enhance general competencies.
- The **player** has to **find** their way from one **trail point** to another, and an interactive map shows the player's **location in real time**. The task opens **only** if the player is within the **predefined radius** from the trail point.
- The players are encouraged to use **other applications** or **information sources** for solving the tasks (IT competences).

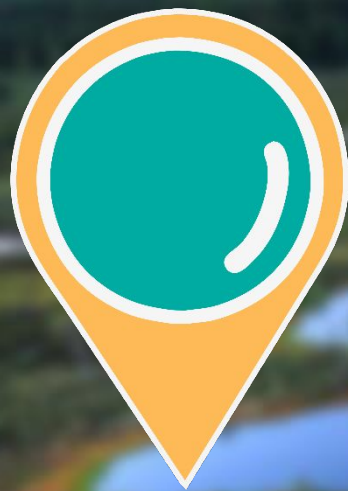


- Applications like Discovery Trail are **cheaper** and **more flexible** alternatives for the physical information boards of outdoor learning trails.
- As the digital devices are a part of everyday life of the younger generation, they are **more motivated** to learn outside using applications like Discovery Trail.
- Creating Discovery Trails is easy and it gives the opportunity to **consider** the current **characteristics** of the surroundings and the players.
- With the specific design of the tasks, it is possible to **evaluate** the player's **development** and the **effectiveness** of the trail.



- **The educator** can create the trail either in the office or directly on the landscape.
- The educator has a **real-time overview** of the progress (safety) of the ‘explorers’.
- The educator gets **responses in real time**, semiautomatic control – depending on the task type, it may be already marked as correct/incorrect.
- **Pictures, photos, music files, or videos** can be used as questions or information.





How to play Discovery Trail?

# Discovery Trail

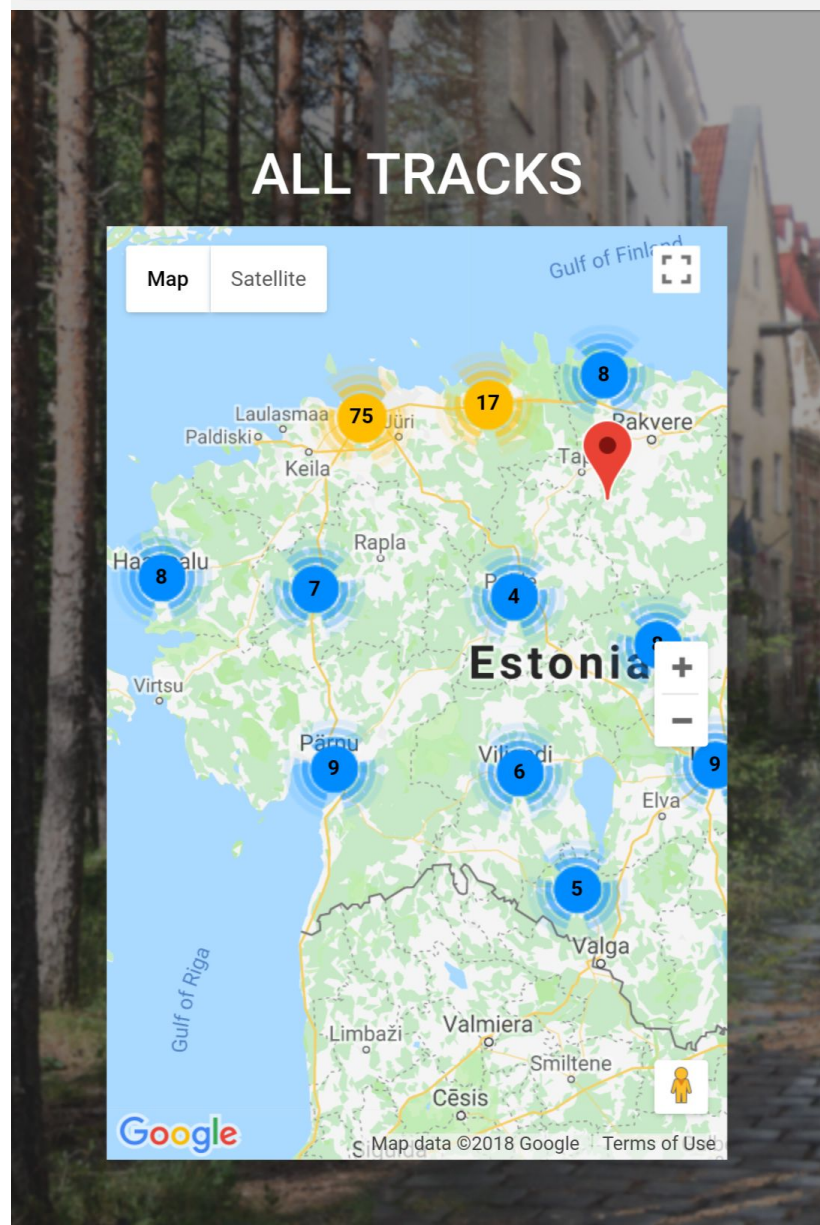
Smart trails for everyone



TALLINNA ÜLIKOOL



On the opening page of [avastusrada.ee](https://avastusrada.ee), there is a short description, a map with available trails, and links to the FAQ section.



## BY CATEGORIES

Environmental education



Trails for visitors of Environmental Centers.

School education



Trails for schools.

Recreation



Trails for adventure and edutainment.

You can choose between three options: trails for environmental education, school education, or recreational purposes.

Players can choose the nearest trail from the map or from the list.



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-1° 4G 74% 15:04:17

<https://kool.avastusrada.ee/en>

AVASTUSRADA

Environmental education Recreation

## School education

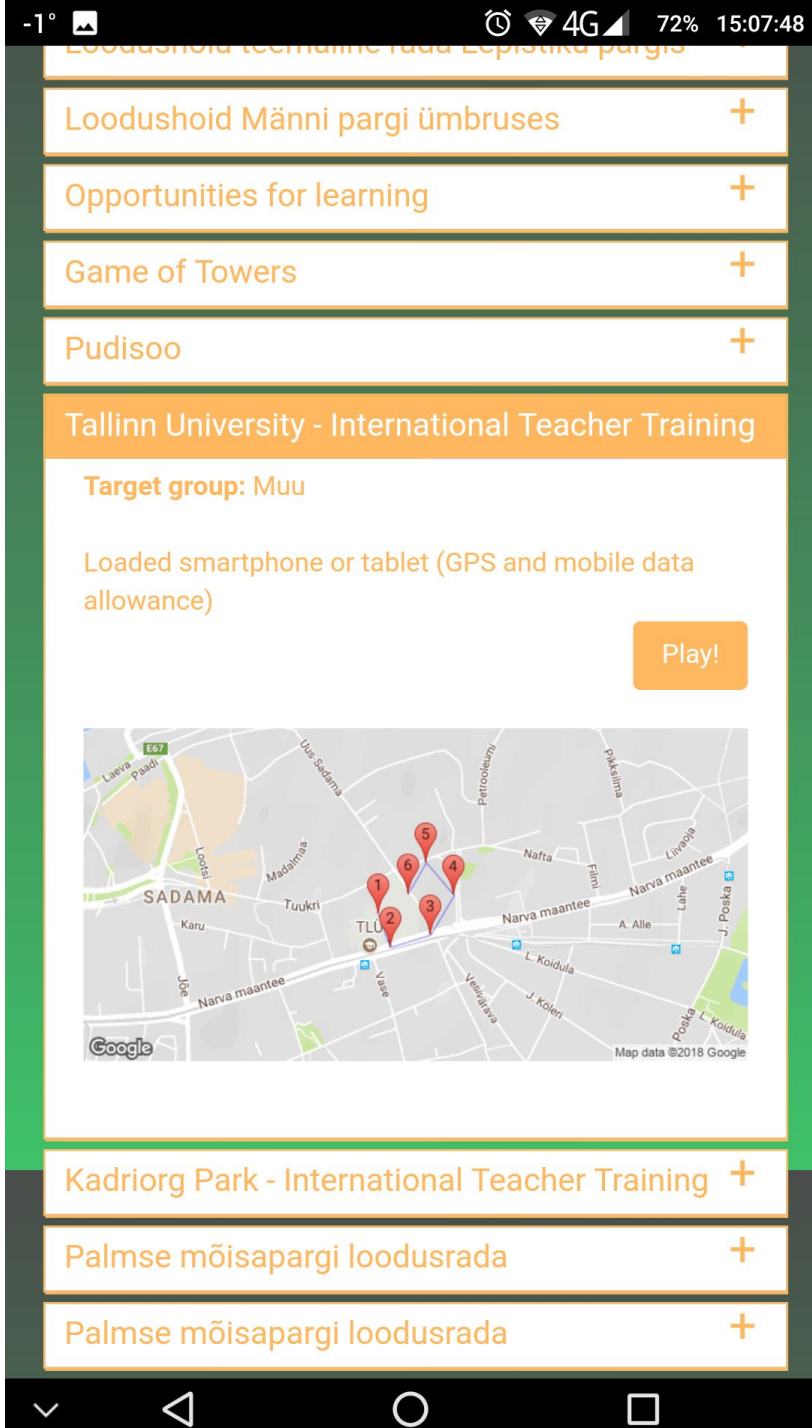
Locations

Map Satellite

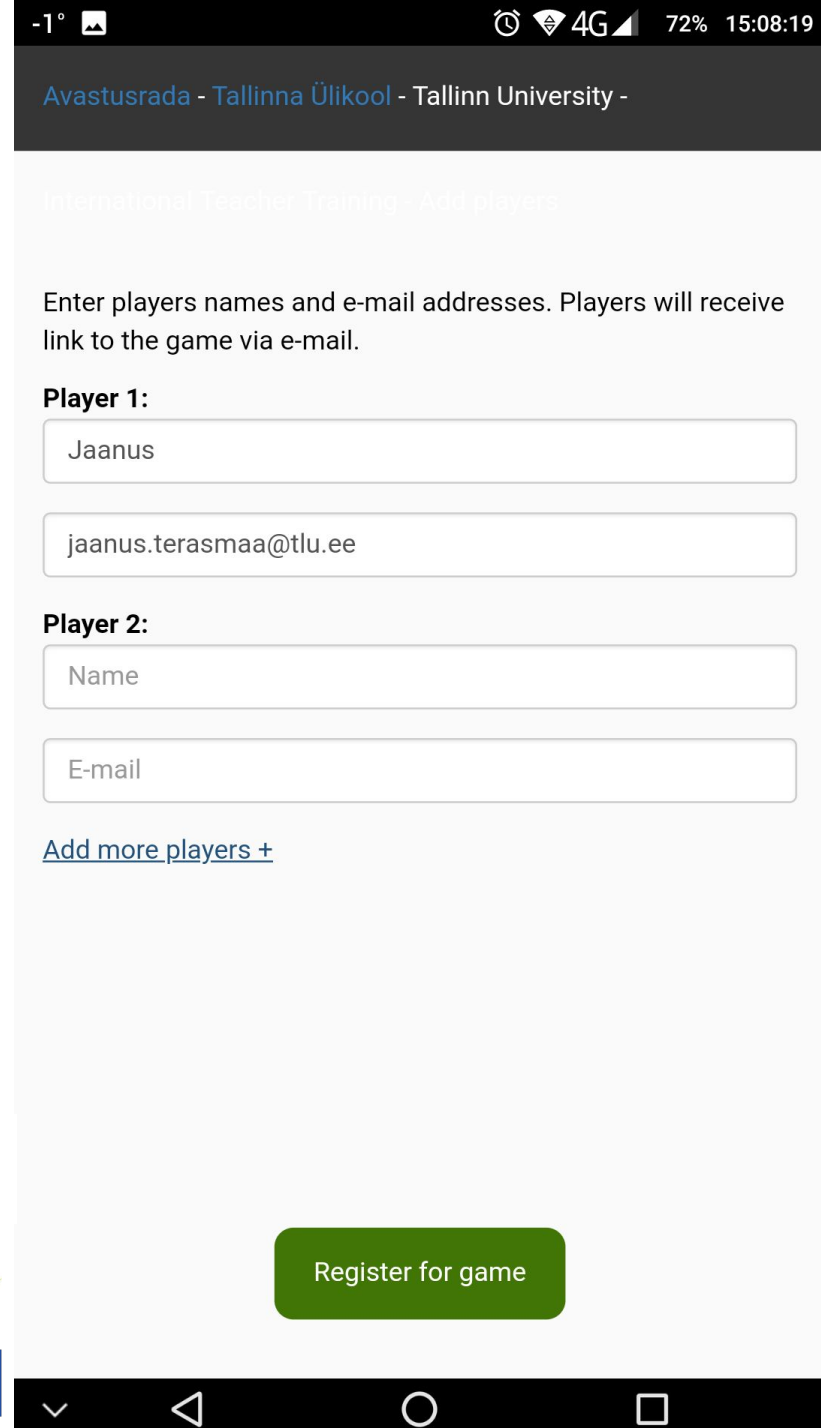
Estonia

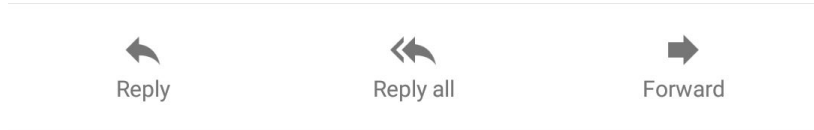
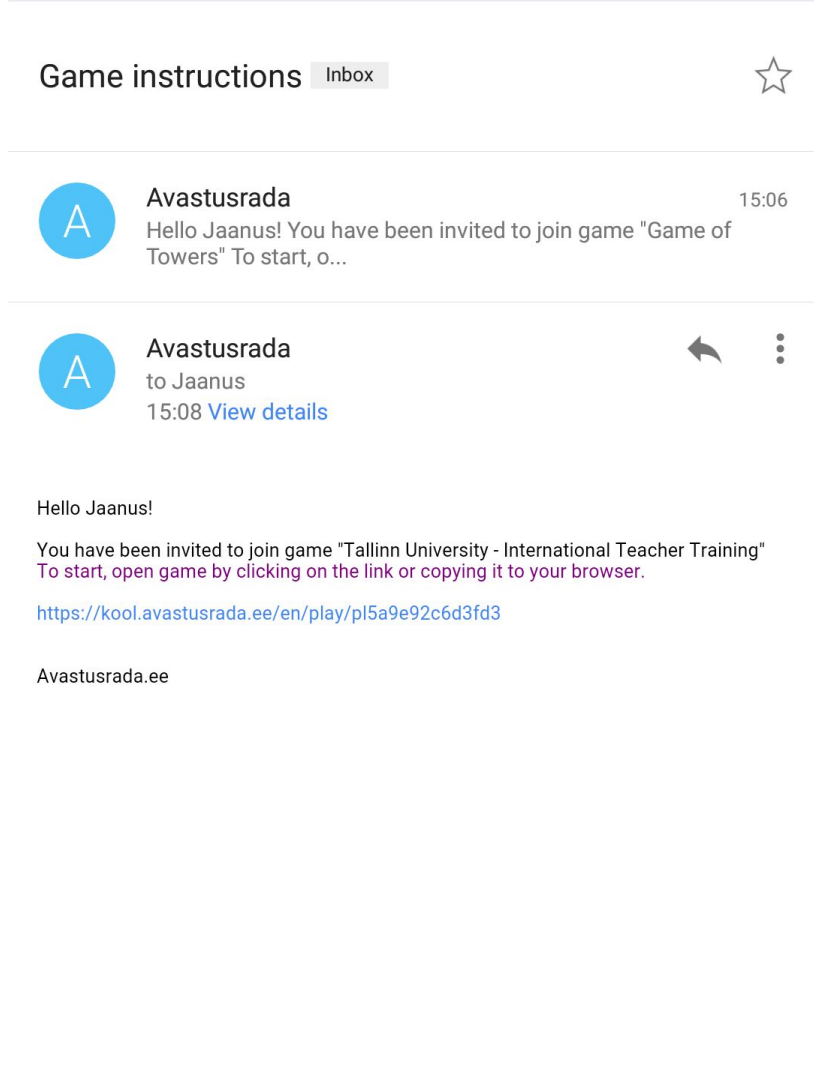
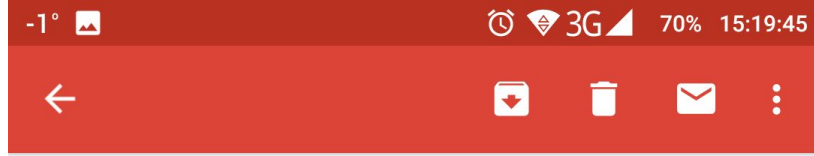
Map navigation controls: +, -, and a square icon.



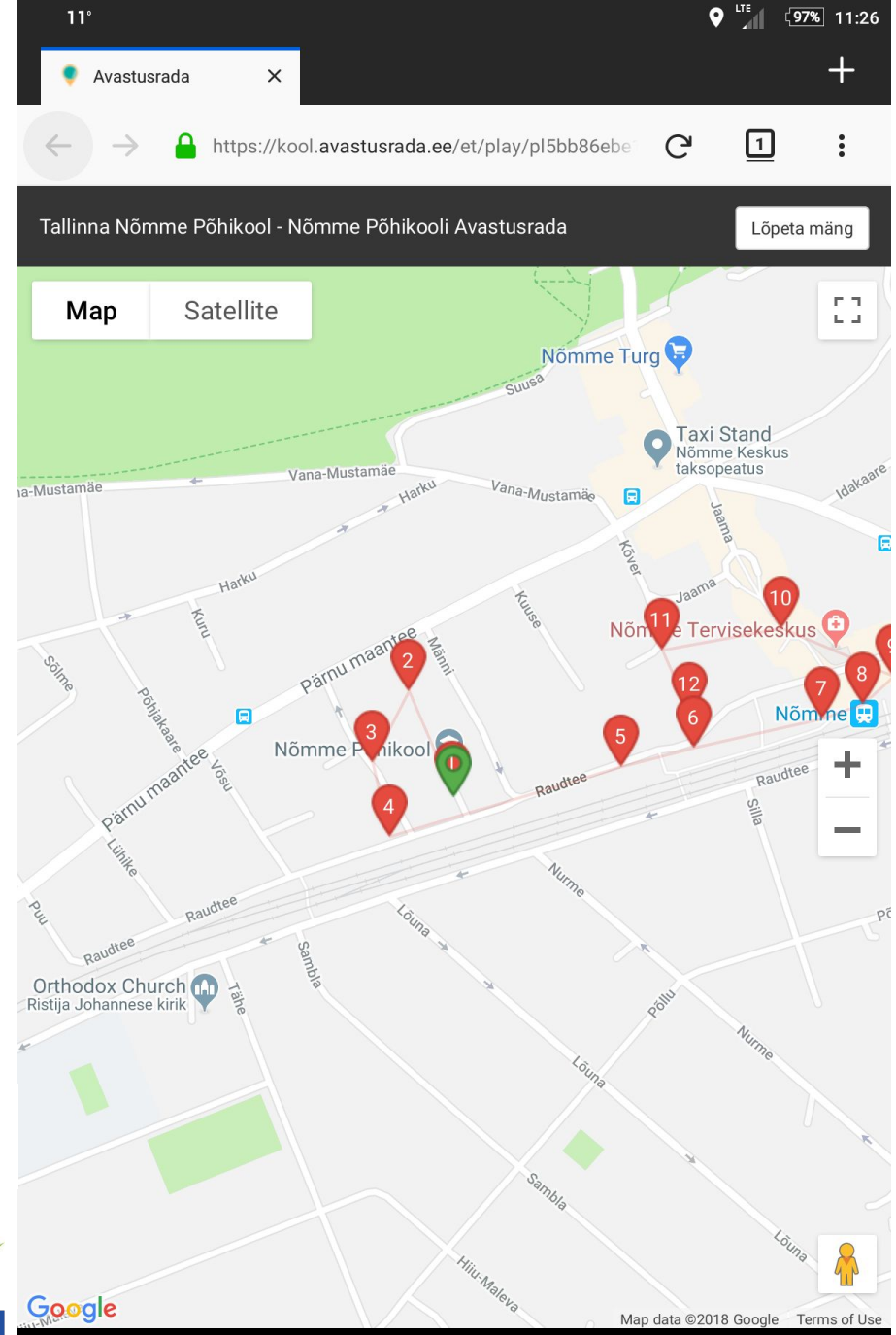


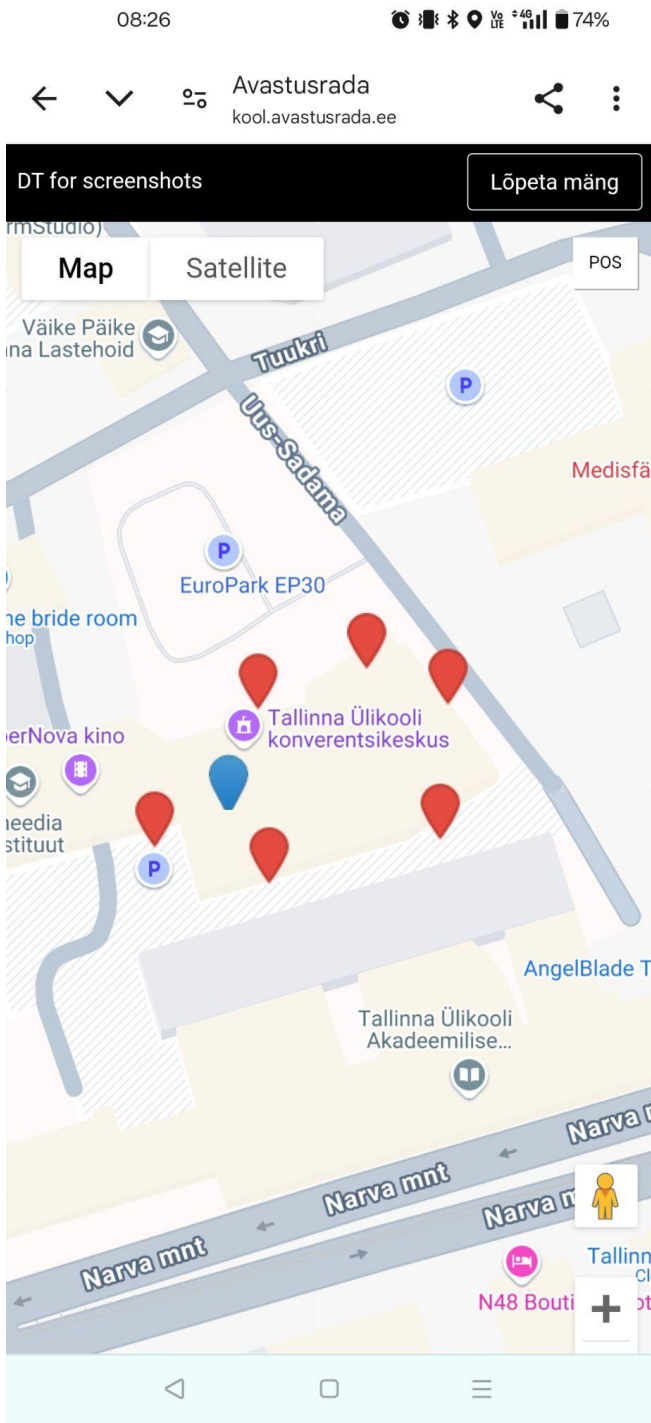
On the trail information screen, players see the locations of the trail points. On the player registration screen, an unlimited number of players can join the game. Names and email addresses are needed. All these steps, including the previous ones, can also be done from home using a desktop computer or laptop. After pressing 'Register for game', an email will be sent.





After clicking the link, a new browser window will open, where the player can see all of the trail points. Red pins represent trail points, while the green pin represents the player. Questions will open when the player is within the predefined range (which can be changed in the game settings).



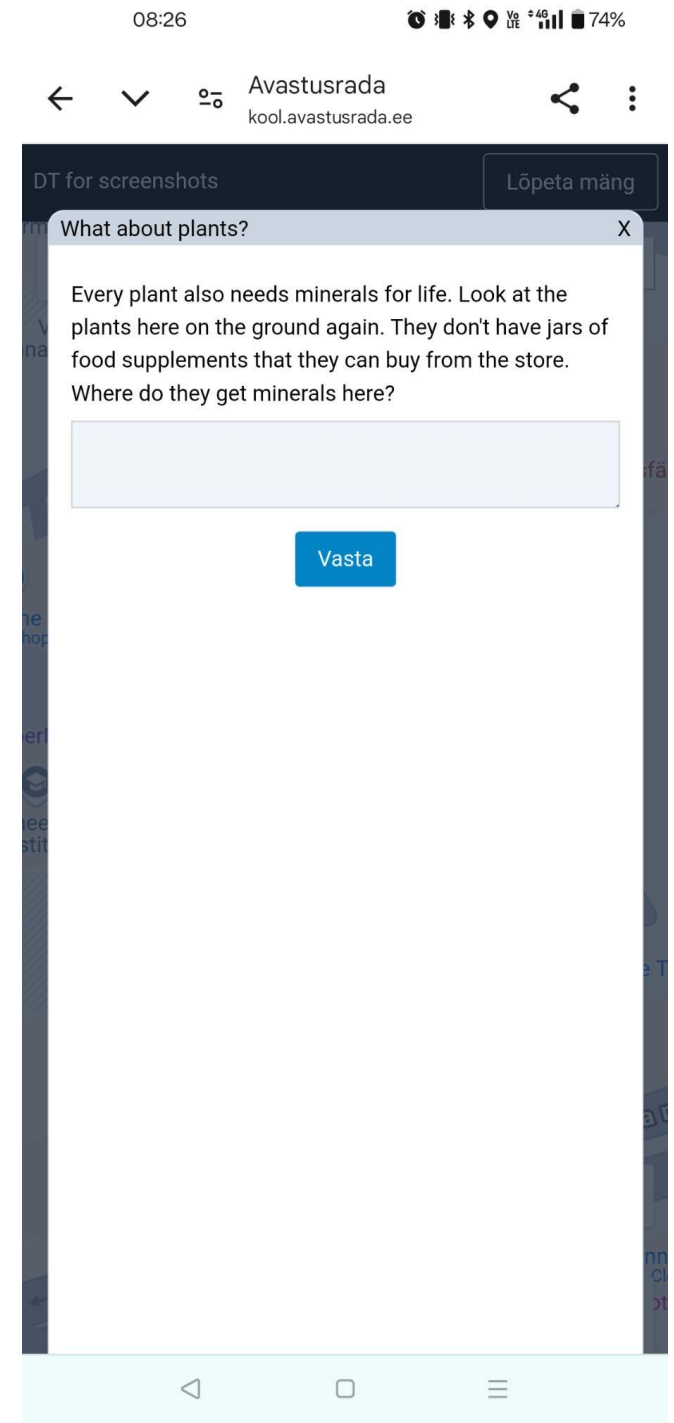


On the map, players can zoom in and out, use satellite imagery, or even street view (if available) to find the exact location of the trail points.

Avastusrada is not a navigation device; it does not provide directions or voice commands.

It operates as a map, on which players must find their way.

This way, players will learn how to use more classical navigation methods and must be able to read the map to orientate themselves in the landscape.



DT for screenshots Lõpeta mäng

Compare again! X

Now compare the two bars in a different sense. Find a piece of the same size (for example 1 m<sup>2</sup>) on either side of a light traffic road and count how many different plants you see on a piece of the same size.

Residential are has less different plants than undeveloped area

Residential are has more different plants than undeveloped area

It seems rather even

Vasta

Once the question is answered and submitted, it cannot be changed.

If a trail point is too far away, it cannot be opened.

DT for screenshots Lõpeta mäng

Compare again! X

Now compare the two bars in a different sense. Find a piece of the same size (for example 1 m<sup>2</sup>) on either side of a light traffic road and count how many different plants you see on a piece of the same size.

Residential are has less different plants than undeveloped area


Residential are has more different plants than undeveloped area

It seems rather even

Edasi

DT for screenshots Lõpeta mäng

Welcome to the trail about Biodiversity X



Welcome to the trail about biodiversity! Soon you will start your journey towards alvar. An alvar is a biological environment based on a limestone plain with thin or no soil and, as a result, sparse grassland vegetation area. Similarly to what we practiced in the classroom, you have an opportunity to think by yourself, but some questions also require discussions together with a group/pair based on your individual answer. So don't leave your friends too far behind :)

Vasta

Küsimus 1/1

Google Inbodhi Yoga Tallinn Keyboard shortcuts Map data ©2024 Google Terms


It is possible to use pictures in the heading of every question.

Inside the text, it is possible to use video, audio, additional pictures, forms, and so on with the help of embed codes.

DT for screenshots Lõpeta mäng

Build the water filtration system X

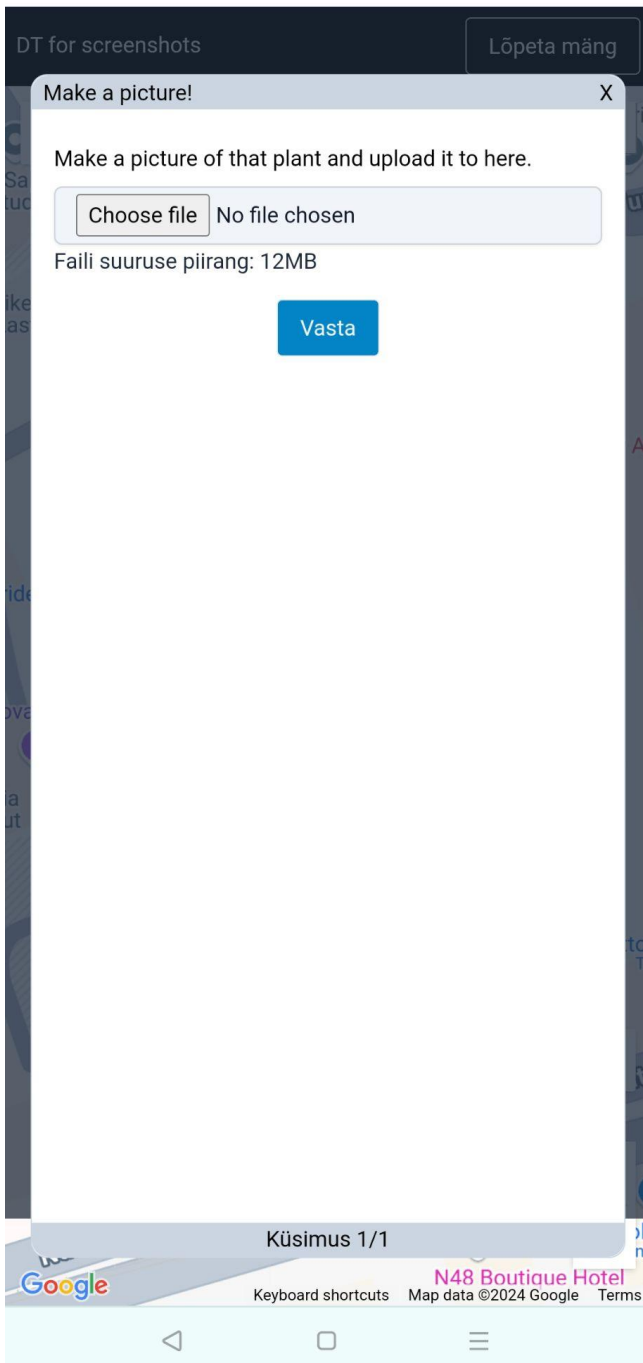
Watch the video and learn how to build a water filtration system.



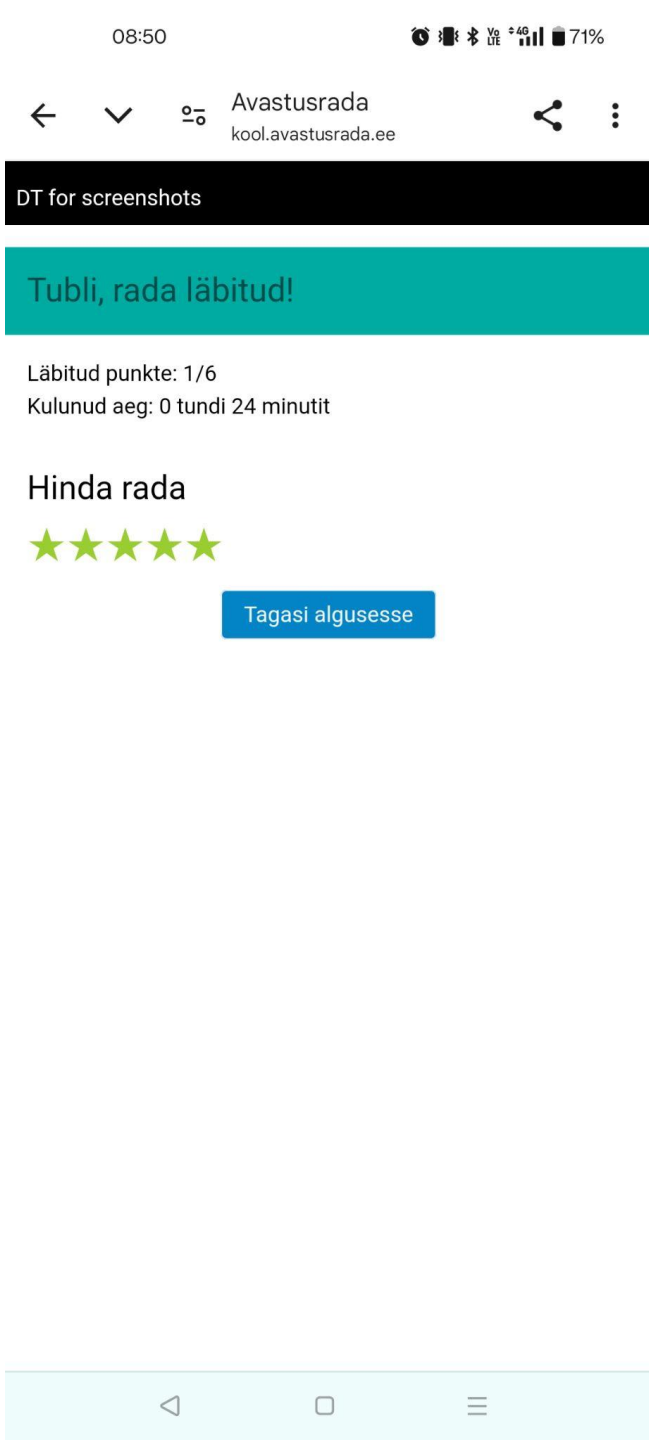
Vasta

Küsimus 1/1

Google Keyboard shortcuts Map data ©2024 Google Terms

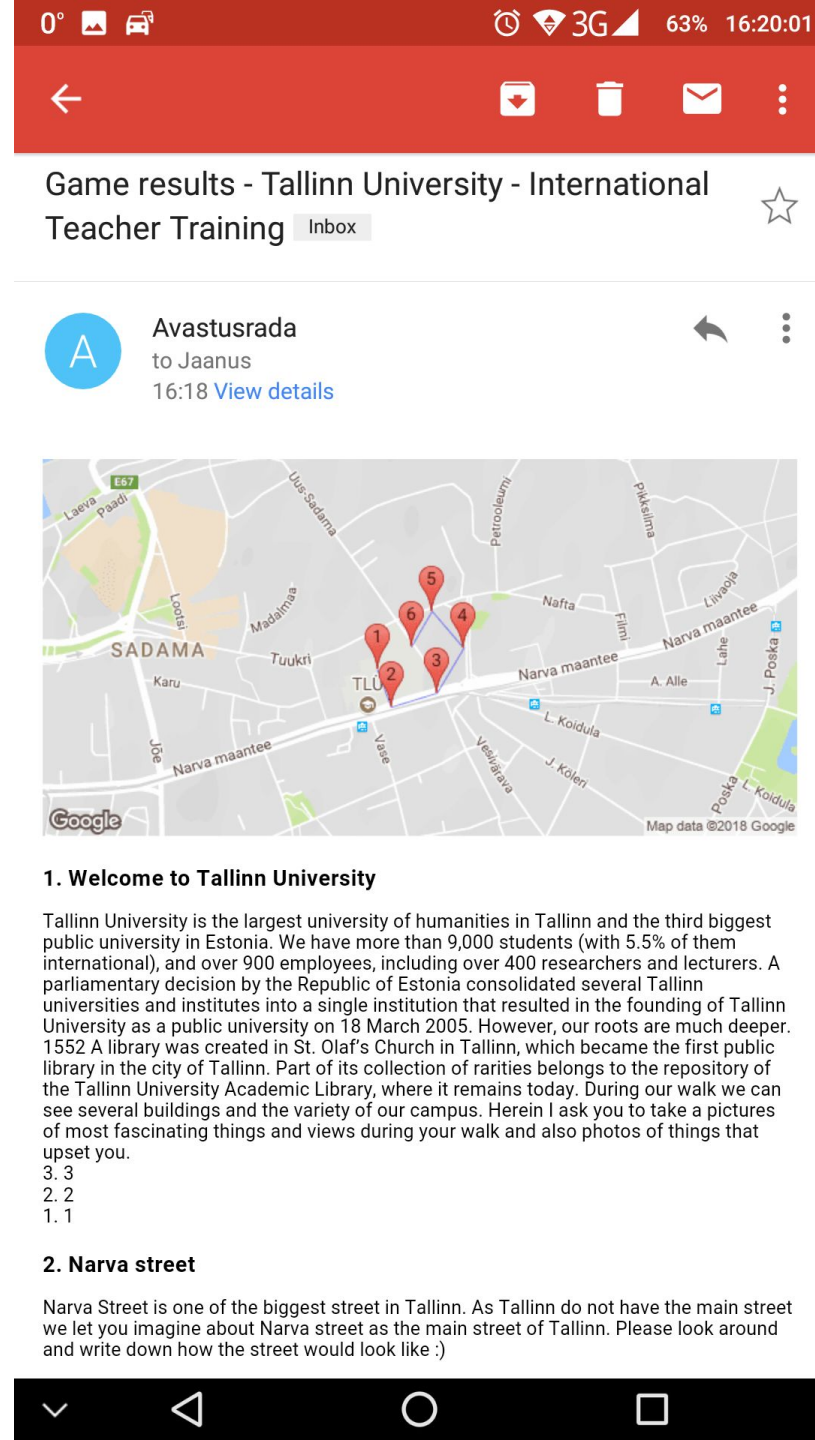


It is possible to  
answer with a photo.



When all questions are answered, the player can rate the trail and share it on social media.

After the game, the player will receive a game report by email with all of the questions and answers.



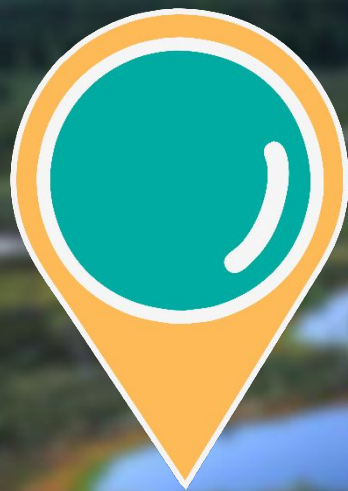
### 1. Welcome to Tallinn University

Tallinn University is the largest university of humanities in Tallinn and the third biggest public university in Estonia. We have more than 9,000 students (with 5.5% of them international), and over 900 employees, including over 400 researchers and lecturers. A parliamentary decision by the Republic of Estonia consolidated several Tallinn universities and institutes into a single institution that resulted in the founding of Tallinn University as a public university on 18 March 2005. However, our roots are much deeper. 1552 A library was created in St. Olaf's Church in Tallinn, which became the first public library in the city of Tallinn. Part of its collection of rarities belongs to the repository of the Tallinn University Academic Library, where it remains today. During our walk we can see several buildings and the variety of our campus. Herein I ask you to take a pictures of most fascinating things and views during your walk and also photos of things that upset you.

- 3. 3
- 2. 2
- 1. 1

### 2. Narva street

Narva Street is one of the biggest street in Tallinn. As Tallinn do not have the main street we let you imagine about Narva street as the main street of Tallinn. Please look around and write down how the street would look like :)



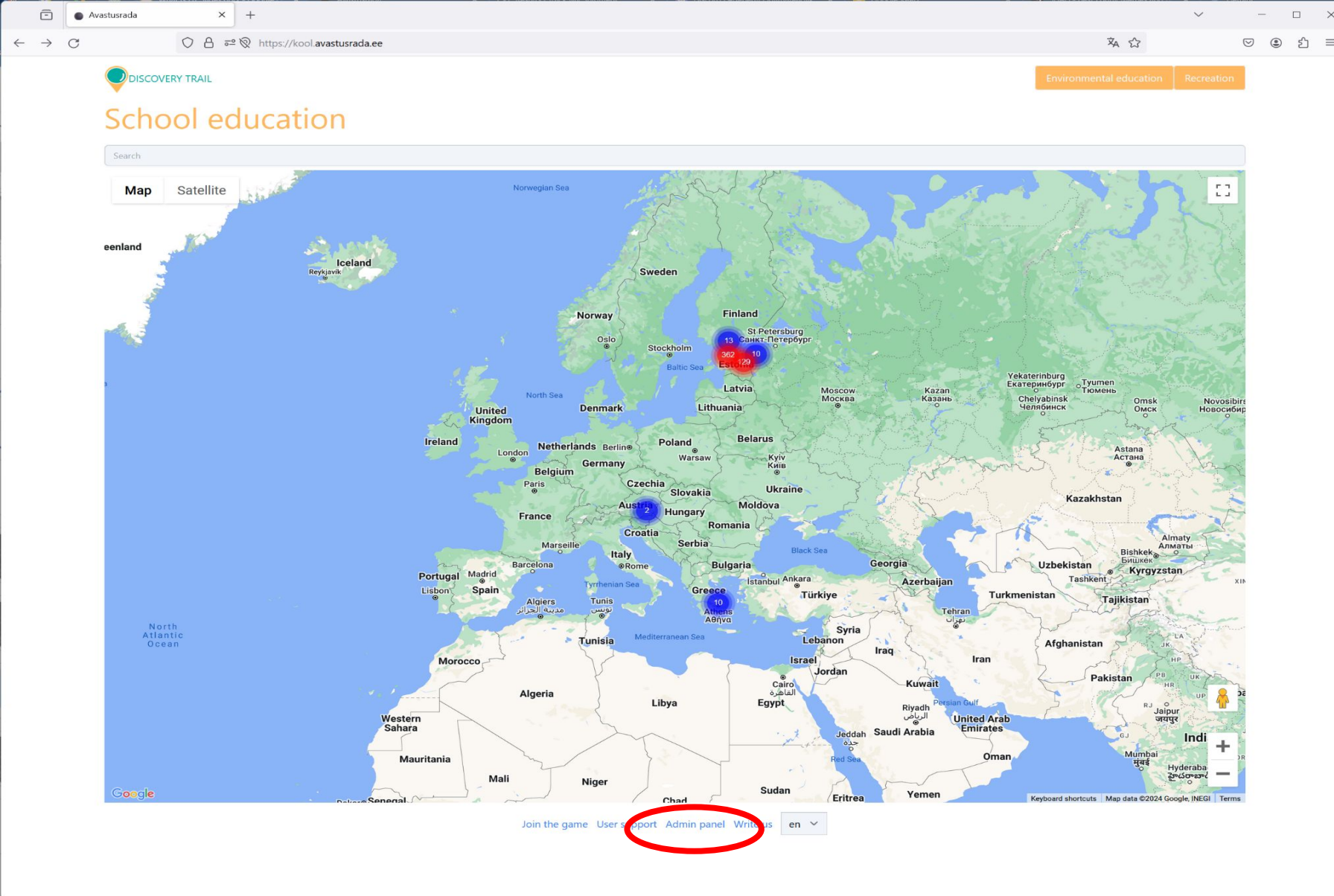
How to create a Discovery Trail?

# Discovery Trail

Smart trails for everyone







The best way to create a new Discovery Trail is to use a computer. A phone screen is too small for to do it conveniently.

First, you need an account. To create one, choose 'Environmental education', 'School education', or 'Recreation'.

In the footer of those pages is the link 'Admin panel'.



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The image shows two browser windows. The left window is the Avastusrada login page at <https://kool.avastusrada.ee/admin/login>. It features a 'Log in' section with 'Username' and 'Password' input fields. Below these fields, there are two buttons: a blue 'Log in' button and a white button with a red outline that says 'Logige sisse Google'i kontoga'. The right window is the Google sign-in page at <https://accounts.google.com/v3/signin/identifier?continue>. It displays the Google logo, the text 'Sign in' and 'Use your Google Account', and an 'Email or phone' input field. There are also links for 'Forgot email?', 'Create account', and a blue 'Next' button.

To register, the easiest way is to log in with a Google account. After that, you will have student (player) rights, allowing you to join games.

To obtain teacher rights, you need to contact your local representative or use the 'Write us' link in the footer of the page.



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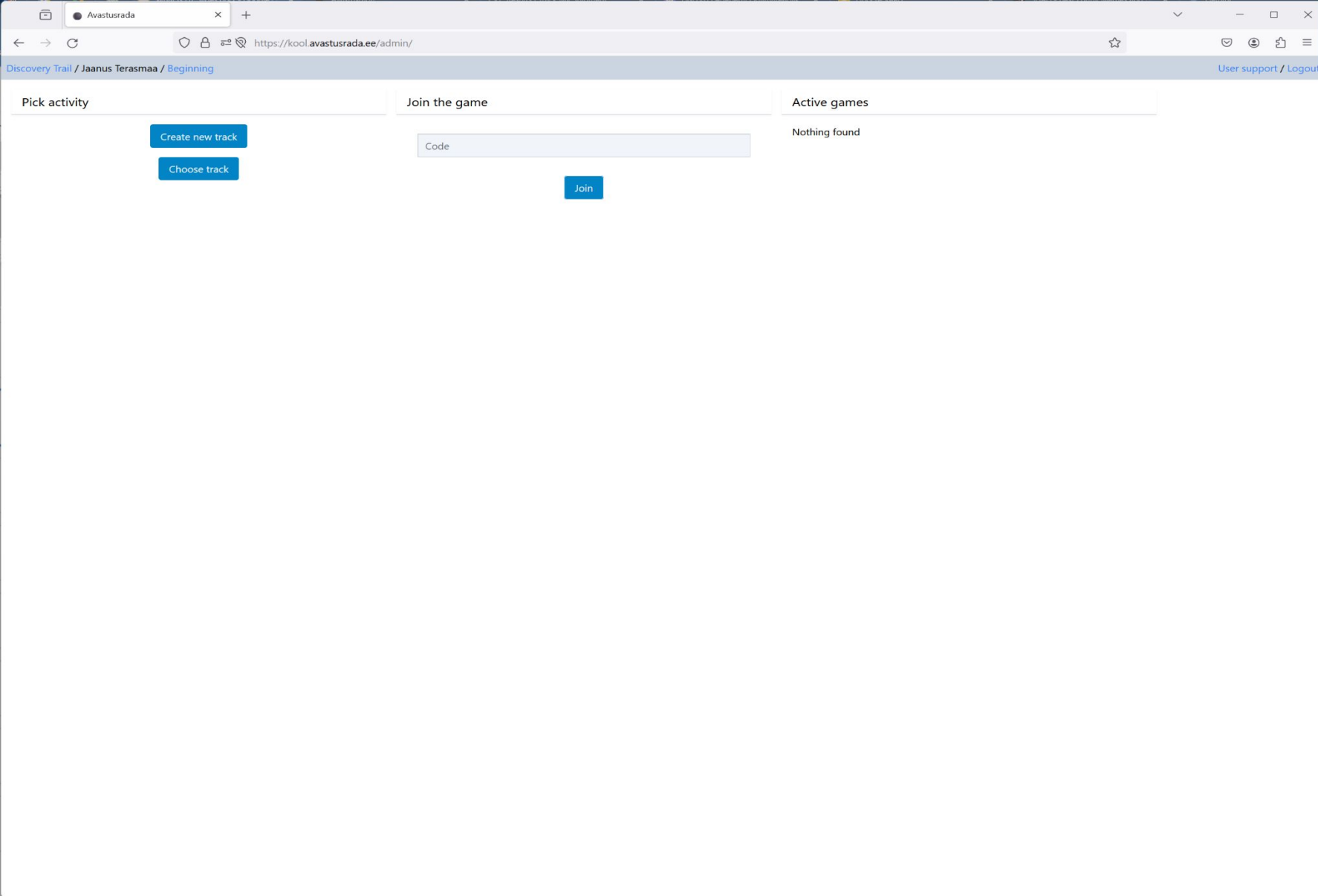
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If you have teacher's rights, you can choose between two activities:

- Create new track
- Choose track

'Choose track' will show you the list of all trails in the system.



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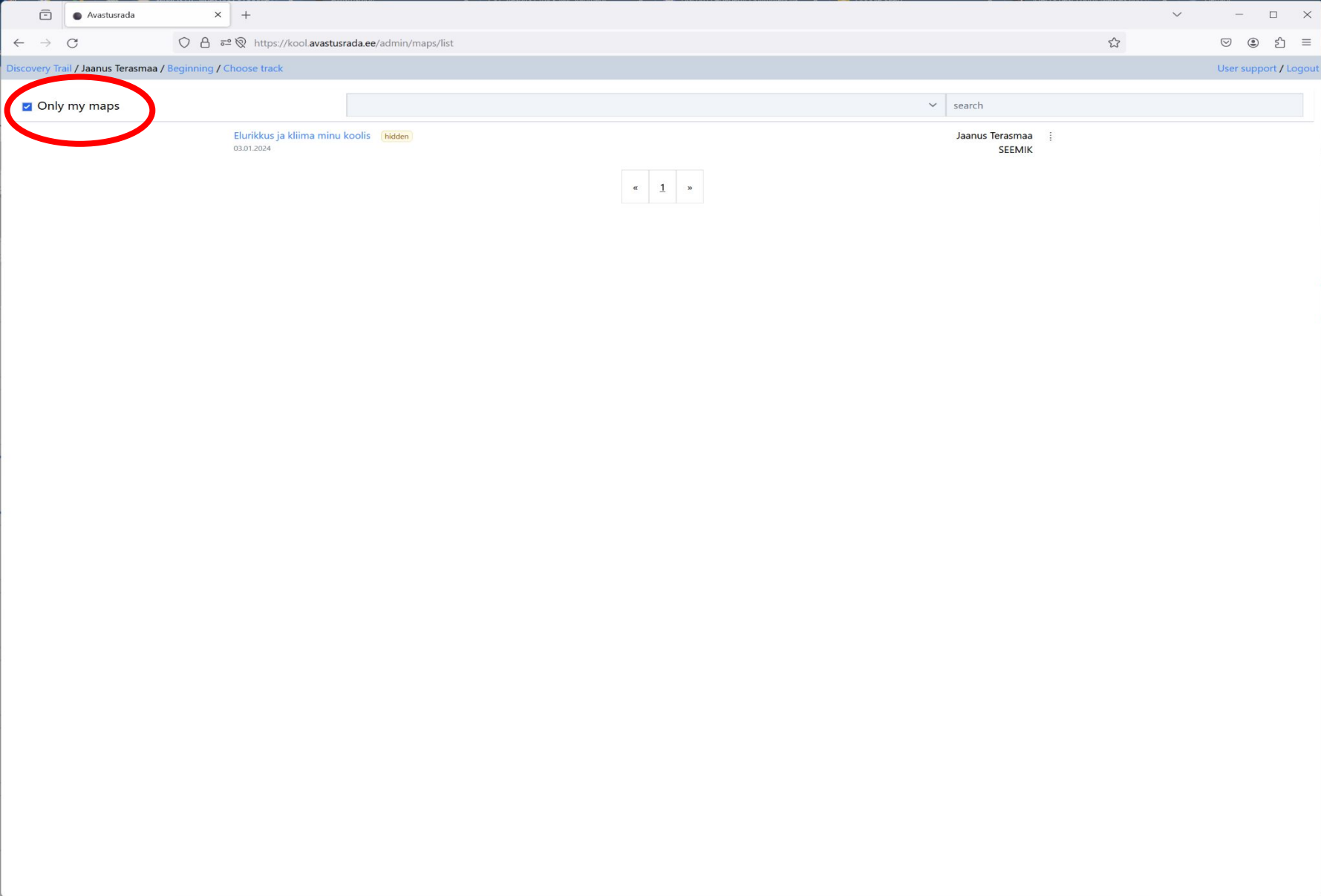
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Untick the box 'Only my maps' to see other trails.



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Avastusrada

https://kool.avastusrada.ee/admin/maps/list

Discovery Trail / Jaanus Terasmaa / Beginning / Choose track

User support / Logout

Only my maps

search

|  |        |   |
|--|--------|---|
| Elanikkonnakaitse<br>03.04.2024              | hidden | Elari Kliiman<br>Päästeamet               |
| Kooliümbruse taimede määramine<br>31.03.2024 | hidden | Janika Loos<br>Paldiski Ühisgümnaasium    |
| Esimese aprilli jooksuring<br>29.03.2024     |        | Triin Saue<br>Lauka põhikool              |
| Aive Aun<br>27.03.2024                       | hidden | Aive Aun<br>Kiili Gümnaasium              |
| Orienteerumiskaart<br>25.03.2024             | hidden | karina partasjuk<br>Kiili Gümnaasium      |
| Ainedidaktika refleksiooniring<br>23.03.2024 |        | Kerli Vallmann<br>Tallinna Ülikool        |
| Happevihmad TLÜ<br>22.03.2024                |        | Kerli Vallmann<br>Tallinna Ülikool        |
| Paide Vallimägi<br>20.03.2024                | hidden | Siim Sisask<br>Tallinna Ülikool           |
| Elekter minu ümber<br>20.03.2024             | hidden | Kristin Uuemäe<br>Jüri Gümnaasium         |
| lkl<br>20.03.2024                            | hidden | Jaanus Terasmaa<br>Alatskivi Looduskeskus |
| Puud<br>20.03.2024                           | hidden | Janika Kõiv<br>Tallinna Ülikool           |
| Rada1<br>20.03.2024                          | hidden | Aili Elts<br>Tallinna Ülikool             |
| Kliimateadlik proovimäng<br>20.03.2024       | hidden | Merle Orgmets<br>Tallinna Ülikool         |
| Saue Kool 8. kl putukad<br>07.04.2024        | hidden | Age T<br>Tallinna Ülikool                 |
| Happevihmad<br>20.03.2024                    | hidden | Olga Aavasalu<br>Tallinna Ülikool         |
| Happevihmad<br>20.03.2024                    | hidden | Kerli Vallmann<br>Tallinna Ülikool        |
| Elurikkus<br>20.03.2024                      | hidden | Eva Hindremäe<br>Tallinna Ülikool         |
| Minu rada<br>20.03.2024                      | hidden | Heli Viitul<br>Tallinna Ülikool           |
| Loomad looduses<br>20.03.2024                | hidden | Eve Sarap<br>Kuusalu Keskkool             |
| Märka märke ja liigu õues.<br>20.03.2024     | hidden | Aive Aun<br>Kiili Gümnaasium              |

You can choose from all the trails in the avastusrada.ee environment.

Behind every piece of trail information, you can see three dots.



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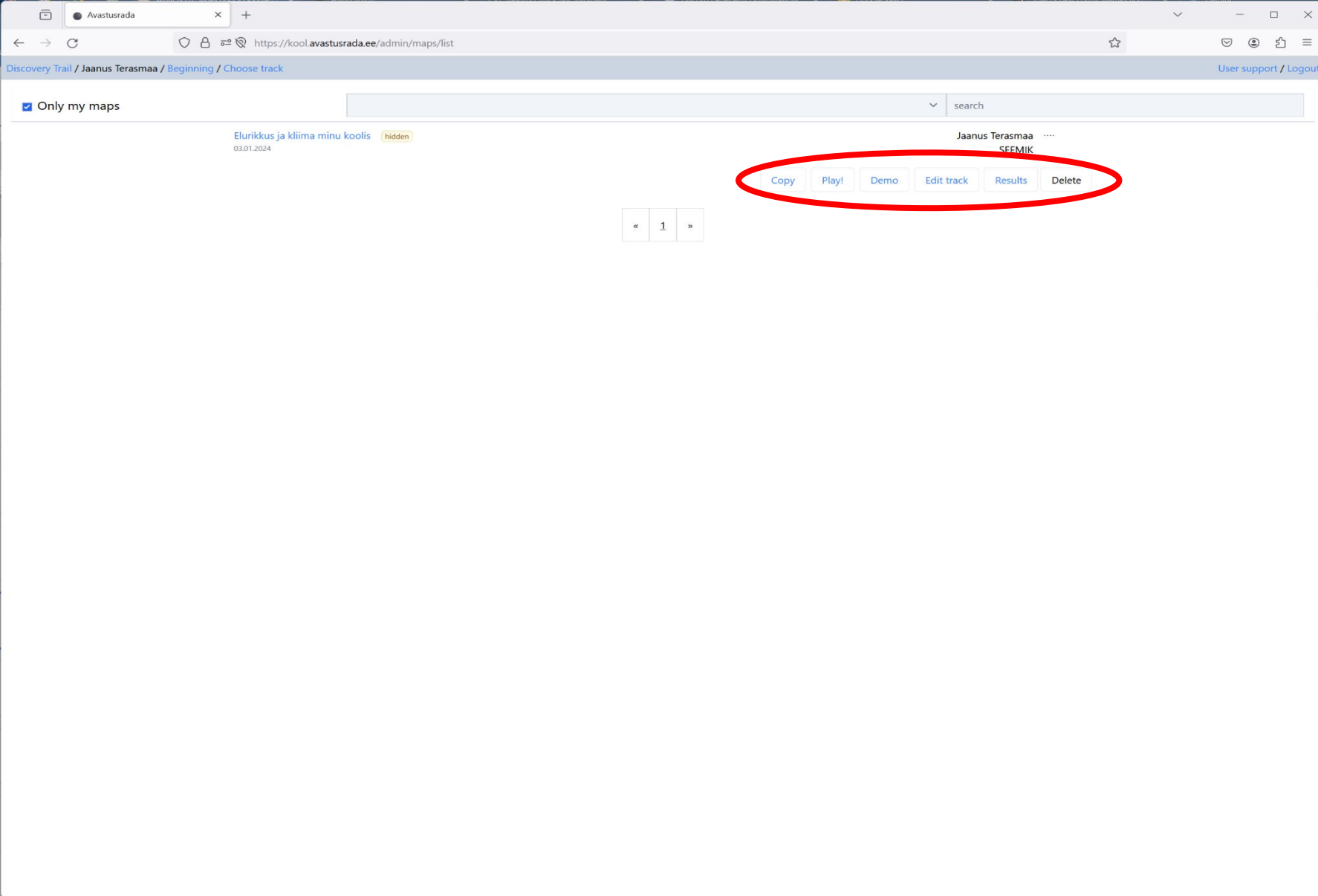
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After clicking on the dots, a new menu will appear.

You can choose between:

- **Copy** (make your own editable copy)
- **Play** (go and start a new game)
- **Demo** (play the game in the browser without going out)
- **Edit track** (make changes, add new points, etc.)
- **Result** (see the results of the played games)
- **Delete** (delete the trail)



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Avastusrada x +  
https://kool.avastusrada.ee/admin/map/elurikkus-ja-kliima-minu-koolis

Discovery Trail / Jaanus Terasmaa / Beginning / Choose track User support / Logout

### Elurikkus ja kliima minu koolis

**Name**  
Elurikkus ja kliima minu koolis

**Organisation**  
SEEMIK

**Target group**  
III school level

**Extra information**  
See rada on loodud projekti "Kliimateadlik: Kliimateadlikkus koolist ühiskonda: laste, noorte ja õpetajate võimendamise kliimamuutuste mõjude vähendamiseks" raames. Näidistrada on mõeldud toetamaks õpiobjekti, mis kirjeldab Avastusraja rakenduse kasutamist kliimateadlikkuse teemadega õpetamisel. Rohkem infot projekti kohta ja teised õpiobjektid leiad siit: <https://sisu.ut.ee/kliimatarkused>

**Contact**  
jaanus.terasmaa@tlu.ee

**Language**  
et

**Game type**  
Discovery Trail

**Access**  
Hidden

**Radius**  
10000000

**Track time during the game**  
Yes

**Send results to email**  
Yes

**Map engine**  
Google Maps

**Category**  
School education , Environmental education

**Edit**

Actions

Copy Play! Demo Edit track Results

If you click on the trail name on the list, you will see the trail info and some links under the section 'Action':

- Copy
- Play!
- Demo
- Edit track
- Results

In addition to that, you can also change the track info by choosing the 'Edit' button.



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Avastusrada

https://kool.avastusrada.ee/admin/newmap

Discovery Trail / Jaanus Terasmaa / Beginning

New track

**Name**

**Organisation**

**Target group**

**Extra information**

**Contact**

**Language**  
en

**Game type**  
Discovery Trail

**Access**  
Hidden

**Radius**  
25

**Track time during the game**  
Yes

**Send results to email**  
Yes

**Map engine**  
Google Maps

**Category**  
School education  
Environmental education  
Recreational

Save

**Target group**

Preschool  
I school level  
II school level  
III school level  
High school  
Other

**Access**

Hidden  
Public  
Hidden

**Track time during the game**

Yes  
Yes  
No

**Send results to email**

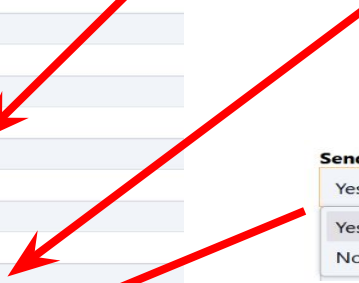
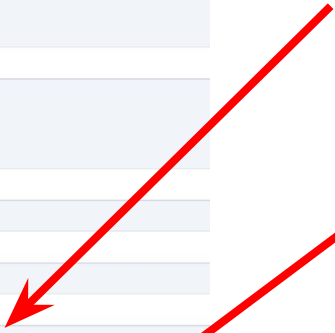
Yes  
Yes  
No

**Map engine**

Google Maps  
Google Maps  
Maa amet

**Category**

School education  
Environmental education  
Recreational



In the trail info, you have to fill in several fields and make some choices from the drop-down menus.



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Avastusrada x +  
https://kool.avastusrada.ee/admin/newmap  
Discovery Trail / Jaanus Terasmaa / Beginning User support / Logout

### New track

**Name**  
New DT Estonia

**Organisation**  
SEEMIK

**Target group**  
II school level

**Extra information**  
You need boots!

**Contact**  
jaanus.terasmaa@tlu.ee

**Language**  
en

**Game type**  
Discovery Trail

**Access**  
Hidden

**Radius**  
25

**Track time during the game**  
Yes

**Send results to email**  
Yes

**Map engine**  
Google Maps

**Category**  
School education  
Environmental education  
Recreational

Save

After filling out the form, click 'Save'. You will be directed to the map view of the trail editor.



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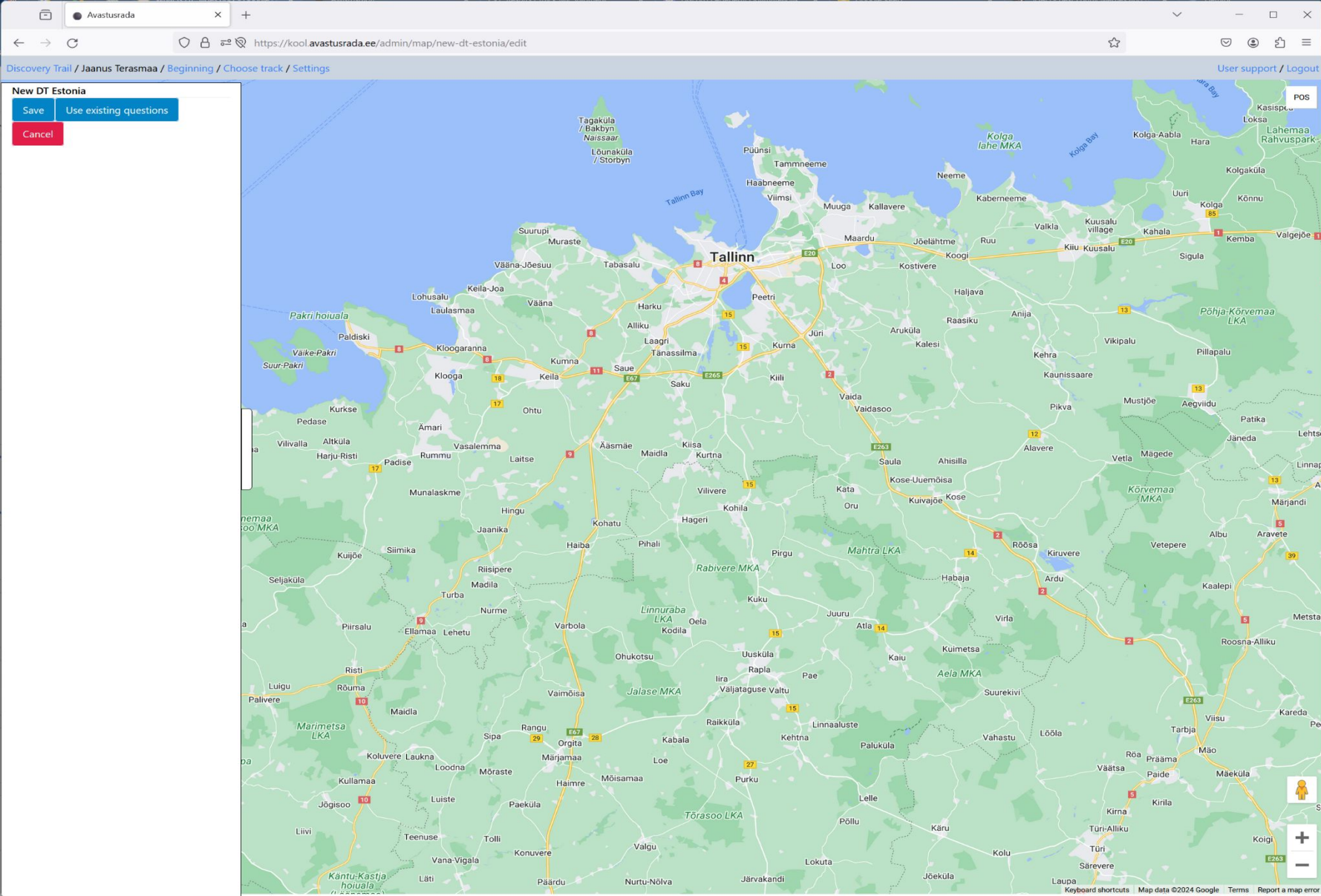
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In the map view of the trail editor, you have to manually find the place where you want to build your trail.

You can zoom in and out and move freely on the map.



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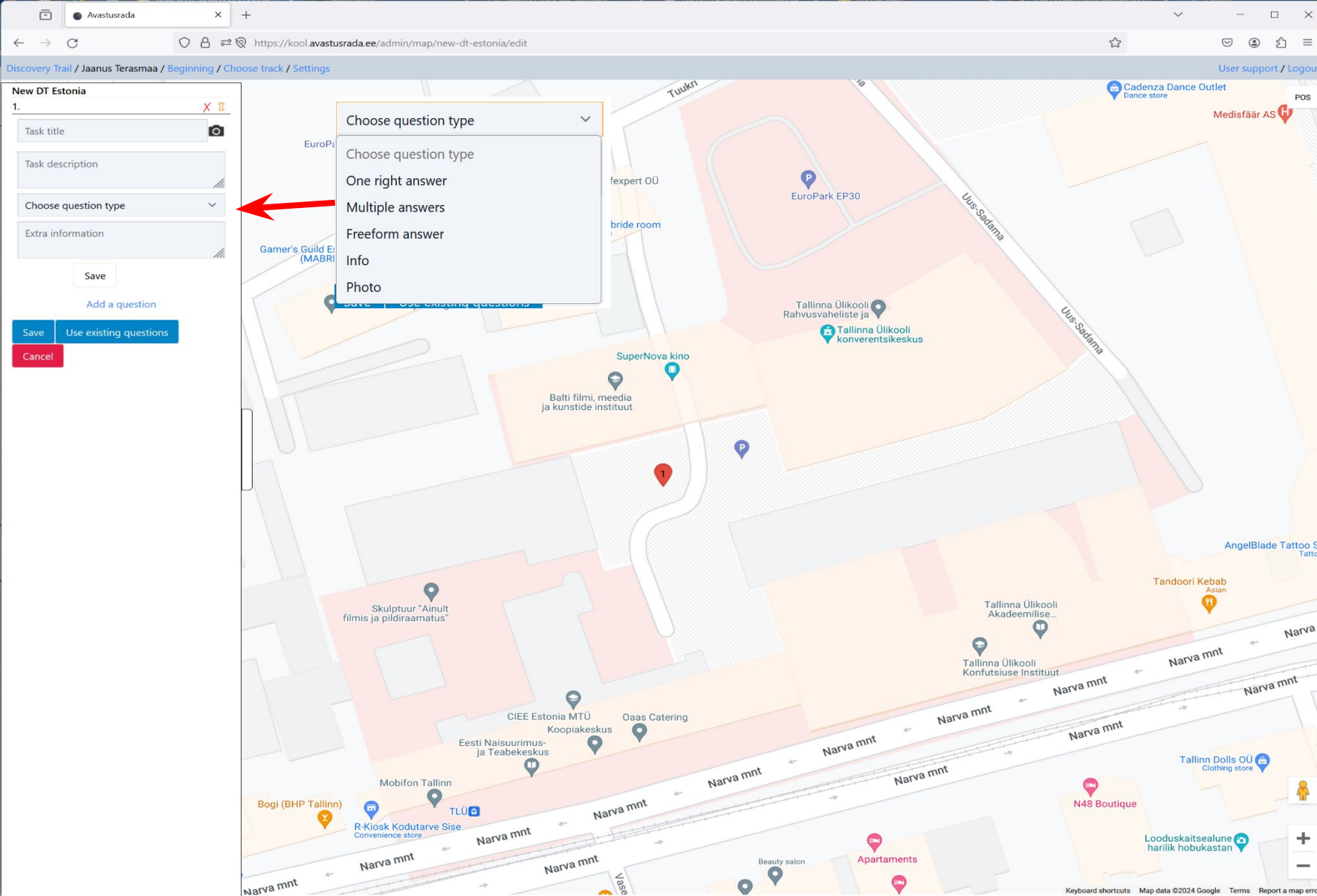
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When you find the desired location on the map, you can add a trail point by simply clicking on the map.

A red marker will appear on the map, and a new form for the task description will be presented on the side.

There, you can provide the following information:

- name of the task
- task description
- type of the question
- extra information

Avastusrada

https://kool.avastusrada.ee/admin/map/new-dt-estonia/edit

Discovery Trail / Jaanus Terasmaa / Beginning / Choose track / Settings

User support / Logout

New DT Estonia

1. Point 1

Point 1

Do something nice for the nature!

Freeform answer

You did good!

Save

1.

Task title

Task description

Choose question type

Extra information

Save

Add a question

Save Use existing questions

Cancel

The screenshot shows a web browser window with the URL https://kool.avastusrada.ee/admin/map/new-dt-estonia/edit. The page title is 'Discovery Trail / Jaanus Terasmaa / Beginning / Choose track / Settings'. On the left, there is a sidebar for editing a trail point. The top section is for 'Point 1', with a description 'Do something nice for the nature!' and a 'Freeform answer' field containing 'You did good!'. Below this is a 'Save' button. The bottom section is for adding a question, with fields for 'Task title', 'Task description', 'Choose question type', and 'Extra information'. A 'Save' button is present, and the 'Add a question' button is circled in red. Other buttons include 'Save Use existing questions' and 'Cancel'. The main area is a map of Tallinn, Estonia, showing streets like Tuukri, Uus-Sadamäe, and Narva mnt. Various points of interest are marked on the map, including EuroPark EP39, Profexpert OÜ, Adelyne bride room, Vitaker, Lannasalong, Tallinna Ülikooli, and others. A red pin is placed on the map, corresponding to the 'Point 1' being edited.

You can add more than one task to a single trail point by clicking 'Add a question'.



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https://kool.avastusrada.ee/admin/map/new-dt-estonia/edit

Discovery Trail / Jaanus Terasmaa / Beginning / Choose track / Settings

User support / Logout

New DT Estonia

1. Point 1 question 2

2. **X**

Task title

Task description

Choose question type

Extra information

Save

Add a question

Save Use existing questions

Cancel

The screenshot shows a web browser window with the URL https://kool.avastusrada.ee/admin/map/new-dt-estonia/edit. The page title is 'Discovery Trail / Jaanus Terasmaa / Beginning / Choose track / Settings'. On the left, there is a form for creating a new question. The form has a title 'New DT Estonia' and two question types listed: '1. Point 1 question 2' and '2.'. The '2.' question type is selected, and a red 'X' icon is circled in red. Below the form are buttons for 'Save', 'Use existing questions', and 'Cancel'. The main area is a map of Tallinn, Estonia, showing streets like Tuukri and Narva mnt. Two red trail points are marked on the map, labeled '1' and '2'. Various points of interest are labeled on the map, including EuroPark EP39, EuroPark EP30, Tallinna Ülikooli konverentsikeskus, and others. The bottom of the map shows 'Keyboard shortcuts', 'Map data ©2024 Google', 'Terms', and 'Report a map error'.

To add more trail points, simply click on the map.

You can change the order of the trail points by using the arrow in the right corner of the task description form.

By clicking on the 'X', you can delete a trail point (confirmation for this action will be requested).



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User support / Logout

New DT Estonia

1. Point 1 question 2

2. Point 1 question 2

Task title

Task description

Choose question type

Extra information

Save

Add a question

Use existing questions

Cancel

Map labels: EuroPark EP39, Tuukri, Profexpert OÜ, Adelyne bride room, Vitaker, Lannasalong, Tallinna Ülikooli Rahvusvaheliste ja Tallinna Ülikooli konverentsikeskus, SuperNova kino, Balti filmi, meedia ja kunstide instituut, EuroPark EP30, Uus-Sadamäe, Cadenza Dance Outlet, Medisfäär AS, Gamer's Guild Estonia (MABRIK OÜ), MABRIK I laulamänguklubi, Glammer Beauty Lounge, Tallinna Ülikooli Akadeemilise..., Tandoori Kebab Asian, AngelBlade Tattoo Studio, Skulptuur "Ainult filmis ja pildiraamatus", Tallinna Ülikooli Konfutsiuse Instituut, Narva mnt, CIEE Estonia MTÜ, Oaas Catering, Eesti Naisuurimis- ja Teabekeskus, Tallinn Dolls OÜ Clothing store, Bogi (BHP Tallinn), R-Kiosk Kodutarve Sise Convenience store, TLÜ, N48 Boutique, Beauty salon, Apartments, Looduskaitsealune hariilik hobukastan.

Keyboard shortcuts Map data ©2024 Google Terms Report a map error

If you want to find an already existing question (made by others) in Avastusrada, you can click on the button 'Use existing questions'. A new dialogue window will open.



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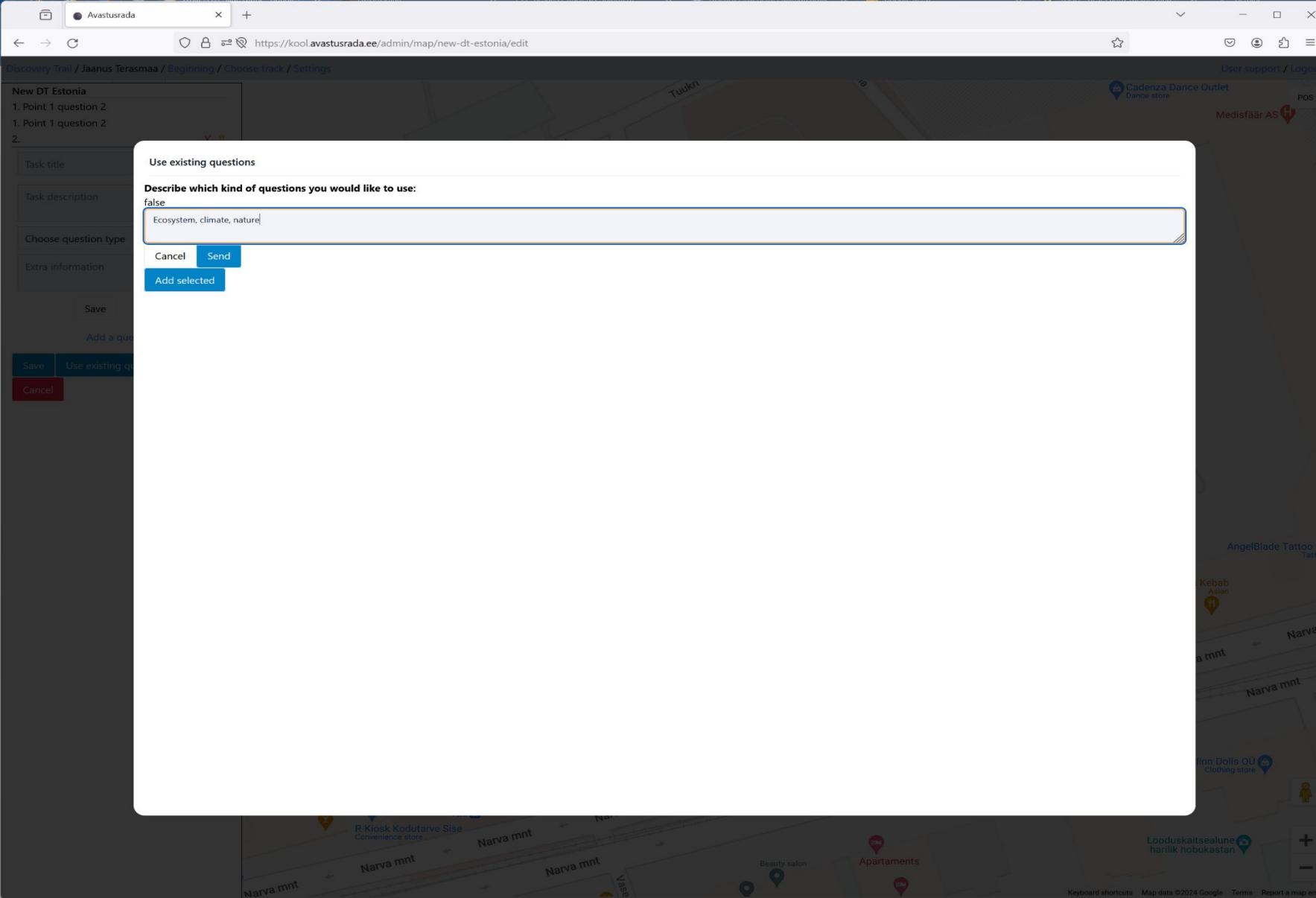
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Use keywords or a description of the desired outcome.

This search uses AI, so the results are directly related to the quality of your prompt.



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Discovery Trail / Jaanus Terasmaa / Beginning / Choose track / Settings

New DT Estonia

1. Point 1 question 2

1. Point 1 question 2

2.

Task title

Task description

Choose question type

Extra information

Save

Add a question

Save

Use existing questions

Cancel

Use existing questions

Describe which kind of questions you would like to use:

false

Ecosystem, climate, nature

Cancel Send

**Population Growth**  
**Task description:** Ecosystems include both the living (biotic) and non-living (abiotic) components of an ecological unit. In relation to ecosystems, which of the following are correct?  
**Multiple answers**  
 Some ecosystems provide unlimited resources allowing populations to increase indefinitely.      Populations will increase until the limits of the ecosystem are reached and the population levels crash.      In an ecosystem populations remain at an exact constant to ensure the ecosystem is stable.      Population in an ecosystem will fluctuate in a state of dynamic equilibrium around the average population size.      I don't know the answer.

**Changes in environment**  
**Task description:** Evolution is response to environmental changes. The Earth's climate has changed throughout history. The current warming trend is of particular significance because most of it is very likely human-induced and proceeding at a rate that is unprecedented in the past 1,300 years. Ice cores drawn from Greenland, Antarctica, and tropical mountain glaciers show that the Earth's climate responds to changes in greenhouse gas levels. They also show that in the past, large changes in climate have happened very quickly, geologically-speaking: in tens of years, not in millions or even thousands. Task: Find species nearby who are most influenced by climate changes right now. Write the names below.  
**Freeform answer**

**Kliima**  
**Task description:** Kohaliku metsa tähtsus globaalsetes süsteemides:  
**Extra information:** Kliimasüsteem on keerukas süsteem, mis koosneb viiest komponendist: atmosfäär, hüdrofaar, krüosfaar, liitosfaar ja biosfaar, ning nende vastasmõjudest. Kliimasüsteemi olek muutub pidevalt. Kliimasüsteemi häirimisel kaob ökosüsteemide tasakaal ja tagajärjeks on kliimamuutused.  
**Multiple answers**  
 \* osaleb orgaanilise aine loomises      \* kaitseb vaartuslikku pinnast      \* reguleerib õhkkonna gaasilist koostist      \* määrab veerežiimi ja kliima      \* on elupaik spetsiifilistele organismidele      \* võtab osa hapniku-, süsiniku- ja lämmastikuringest      \* parandab vee-, mulla- ja õhukvaliteeti      \* täidab veereservuaari rolli

**Peejel**  
**Task description:** Ökosüsteem on igal pool Su ümber. Ökosüsteem koosneb kõikidest elus- ja eluta looduse koostisosadest, mis on omavahel tihedates seostes. Ökosüsteemis toimuvad kogu aeg protsessid, mis hoiavad elu Maal jätkusuutlikuna. Loodus tervikuna (ökosüsteemina) annab inimestele suure hulga hüvesid, mida nimetatakse looduse hüvedeks ehk ökosüsteemi teenusteks. Milliseid hüvesid loodus pakub, mis on ka Sulle vajalikud?  
**Extra information:** Ökosüsteemi eluta osa moodustavad õhk, vesi (veeaur, õhus, vesi pinnases, maapinnal ja veekogudes), kivimid (maakoores ja mulla koostises), päikesevalgus ja –soojus. Ökosüsteemi elusosa moodustavad kõik taime-, looma-, seene-, ainuraksete- ja bakterite liigid (elurikkus).  
**Multiple answers**  
 \* hapnik      \* toit      \* tolmeldamine      \* kliima reguleerimine      \* mulla teke      \* kütused      \* ravimite tooraine

**Iga vaade näitab ökosüsteemi!**  
**Task description:** Ökosüsteem on igal pool Su ümber. Ökosüsteem koosneb kõikidest elus- ja eluta looduse koostisosadest, mis on omavahel tihedates seostes. Ökosüsteemis toimuvad kogu aeg protsessid, mis hoiavad elu Maal jätkusuutlikuna. Loodus tervikuna (ökosüsteemina) annab inimestele suure hulga hüvesid, mida nimetatakse looduse hüvedeks ehk ökosüsteemi teenusteks. Milliseid hüvesid loodus pakub, mis on Sulle vajalikud?  
**Extra information:** Ökosüsteemi eluta osa moodustavad õhk, vesi (veeaur, õhus, vesi pinnases, maapinnal ja veekogudes), kivimid (maakoores ja mulla koostises), päikesevalgus ja –soojus. Ökosüsteemi elusosa

Add selected

You will be presented with a list of questions. Tick the boxes for the ones you would like to use.

When the selection is made, click on 'Add selected'.

You can repeat the search later for different results.



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Discovery Trail / Jaanus Terasmaa / Beginning / Choose track / Settings

New DT Estonia

- Point 1 question 2
- Point 1 question 2
- Changes in environment
- Kliima

Kliima

Kohaliku metsa tähtsus globaalsetes süsteemides:

Multiple answers

| Options  | Correct                             |
|--|-------------------------------------|
| osaleb orgaanilise aine loomises                 | <input checked="" type="checkbox"/> |
| kaitseb väärtuslikku pinnast                     | <input checked="" type="checkbox"/> |
| reguleerib õhkonna gaasilist koostist            | <input checked="" type="checkbox"/> |
| määrab veerežiimi ja kliima                      | <input checked="" type="checkbox"/> |
| on elupaik spetsiifilistele organismidele        | <input checked="" type="checkbox"/> |
| võtab osa hapniku-, süsiniku- ja lämmastikuringi | <input checked="" type="checkbox"/> |
| parandab vee-, mulla- ja õhukvaliteeti           | <input checked="" type="checkbox"/> |
| täidab veereservuaari rolli                      | <input checked="" type="checkbox"/> |

Add option

Kliimasüsteem on keerukas süsteem, mis koosneb viiest komponendist: atmosfäär, hüdrosfäär, krüosfäär, litosfäär ja biosfäär.

Save

Add a question

Save Use existing questions Cancel

A new trail point will be added to the map randomly.

You can drag them to the correct places by using your cursor (or finger on the phone).

When the trail is ready, click the 'Save' button.

You must also save each trail point as you create them.



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https://kool.avastusrada.ee/admin/maps/list

Discovery Trail / Jaanus Terasmaa / Beginning / Choose track

User support / Logout

Only my maps

search

|   |        |                           |
|---|--------|---------------------------|
| New DT Estonia<br>07.04.2024                  | hidden | Jaanus Terasmaa<br>SEEMIK |
| Elurikkus ja kliima minu koolis<br>03.01.2024 | hidden | Jaanus Terasmaa<br>SEEMIK |

« 1 »

New DT Estonia  
07.04.2024

hidden

Jaanus Terasmaa SEEMIK

Copy Play! Demo Edit track Results Delete

When the trail is ready and you want to ask people to use it, click on the three dots and choose 'Play!'



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Avastusrada

https://kool.avastusrada.ee/k/seemik/new-dt-estonia/enter

DISCOVERY TRAIL

Environmental education Recreation

## School education

SEEMIK

### New DT Estonia

**Target group:** II school level  
Enter players names and e-mail addresses. Players will receive link to the game via e-mail.

**Player:**

Jaanus Terasmaa

pootsman@tlu.ee

**Choose game mode:**

Avastusrada

Register for game

[Join the game](#) [User support](#) [Admin panel](#) [Write us](#) en

You have to fill in the form and click 'Register for game'.



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https://kool.avastusrada.ee/k/seemik/new-dt-estonia/enter

DISCOVERY TRAIL  
School education

Environmental education Recreation

Instructions sent to your e-mail

Invite to play

**Code** 5155

**With link** <https://kool.avastusrada.ee/join/gr6612acfdee78e>

**With email**  
Enter players names and e-mail addresses. Players will receive link to the game via e-mail.

**Player 1:**

Name

E-mail

Add more players +

Save

[Join the game](#) [User support](#) [Admin panel](#) [Write us](#) en

You will be presented with three choices on how to invite others to the game:

- Code
- With link
- With email

You can make your choice by using the slider buttons.

When the choice is made, click 'Save'.



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https://kool.avastusrada.ee/k/seemik/new-dt-estonia/enter


DISCOVERY TRAIL  
School education


Environmental education Recreation

Instructions sent to your e-mail

Invite to play

**Code** 5155  

**With link** <https://kool.avastusrada.ee/join/gr6612acfdee78e> 

**With email**   
Enter players names and e-mail addresses. Players will receive link to the game via e-mail.


**Player 1:**

Name

E-mail

Add more players +

Save

[Join the game](#) [User support](#) [Admin panel](#) [Write us](#) en 

**Join the game**

Name

E-mail

Code

Join

If you choose 'Code', you can send this code to your players.

They can join the game by clicking the link 'Join the game' in the footer of the page.

They will be presented with a small form to fill out.



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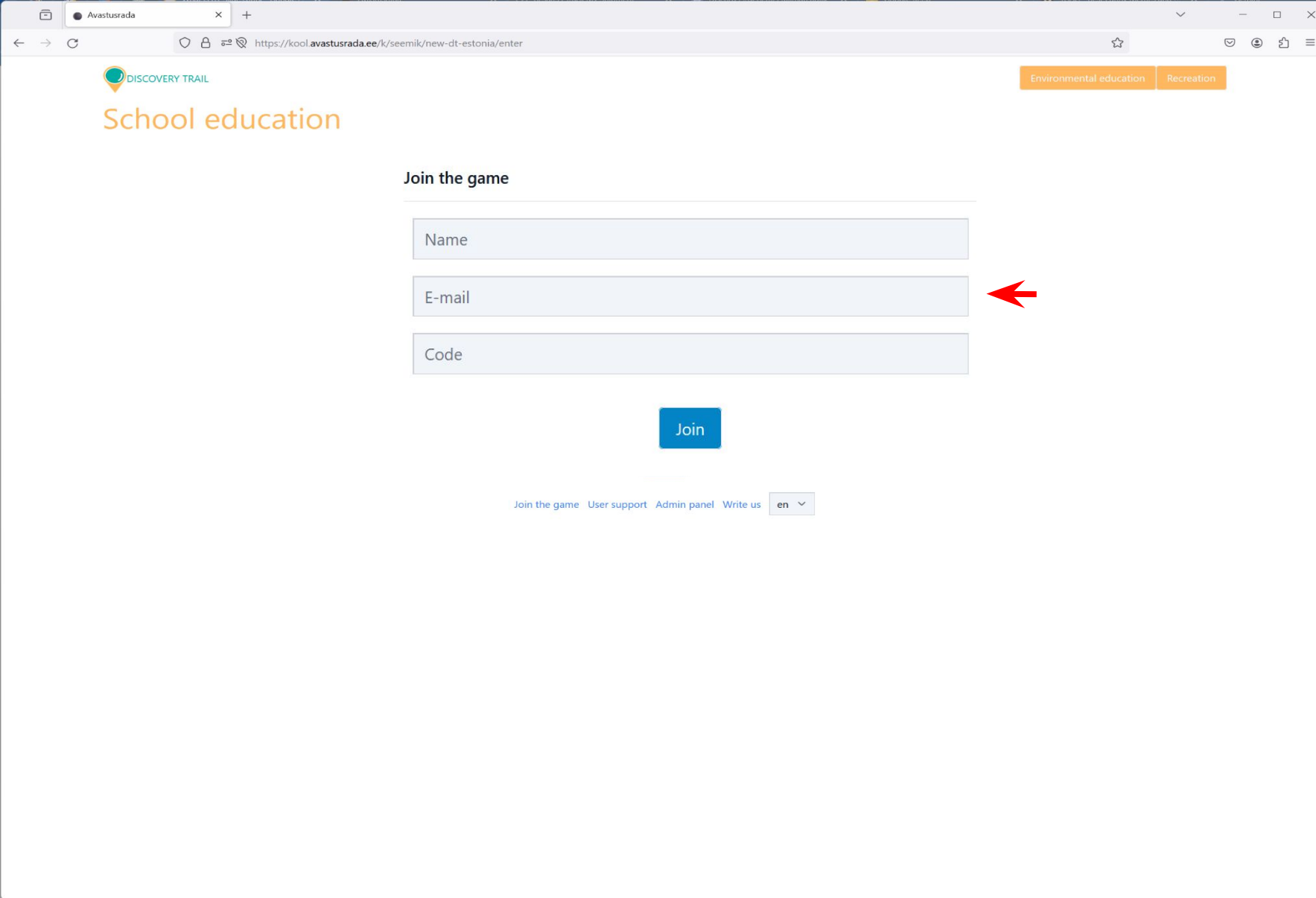
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After clicking 'Join', the player will be directed to the game.

If they type in their email address (recommended), they will receive a link to the game in their mailboxes.

From that link, they can continue the game later, etc.

If an email is not provided, it is not possible to continue the game if the player exits the game, closes the browser window, etc.



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DISCOVERY TRAIL  
School education

Environmental education Recreation

Instructions sent to your e-mail

Invite to play

**Code** 5155

**With link** <https://kool.avastusrada.ee/join/gr6612acfdde78e>  

**With email**   
Enter players names and e-mail addresses. Players will receive link to the game via e-mail.

**Player 1:**

Name

E-mail

Add more players +

Save

[Join the game](#) [User support](#) [Admin panel](#) [Write us](#) en

Using the 'Link' option, you can send players the link, and they only have to fill in their name and email address.



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Avastusrada

Discovery Trail

School education

Environmental education Recreation

Instructions sent to your e-mail

Invite to play

**Code** 5155

**With link** <https://kool.avastusrada.ee/join/gr6612acfdee78e>

**With email**

Enter players names and e-mail addresses. Players will receive link to the game via e-mail.

**Player 1:**

Name

E-mail

Add more players +

Save

[Join the game](#) [User support](#) [Admin panel](#) [Write us](#) en

With the email option, you have to prefill the form yourself, player by player.

You can add as many players as you like by clicking on the link 'Add more players'.

When you click 'Save', players will receive an invitation email with a link.



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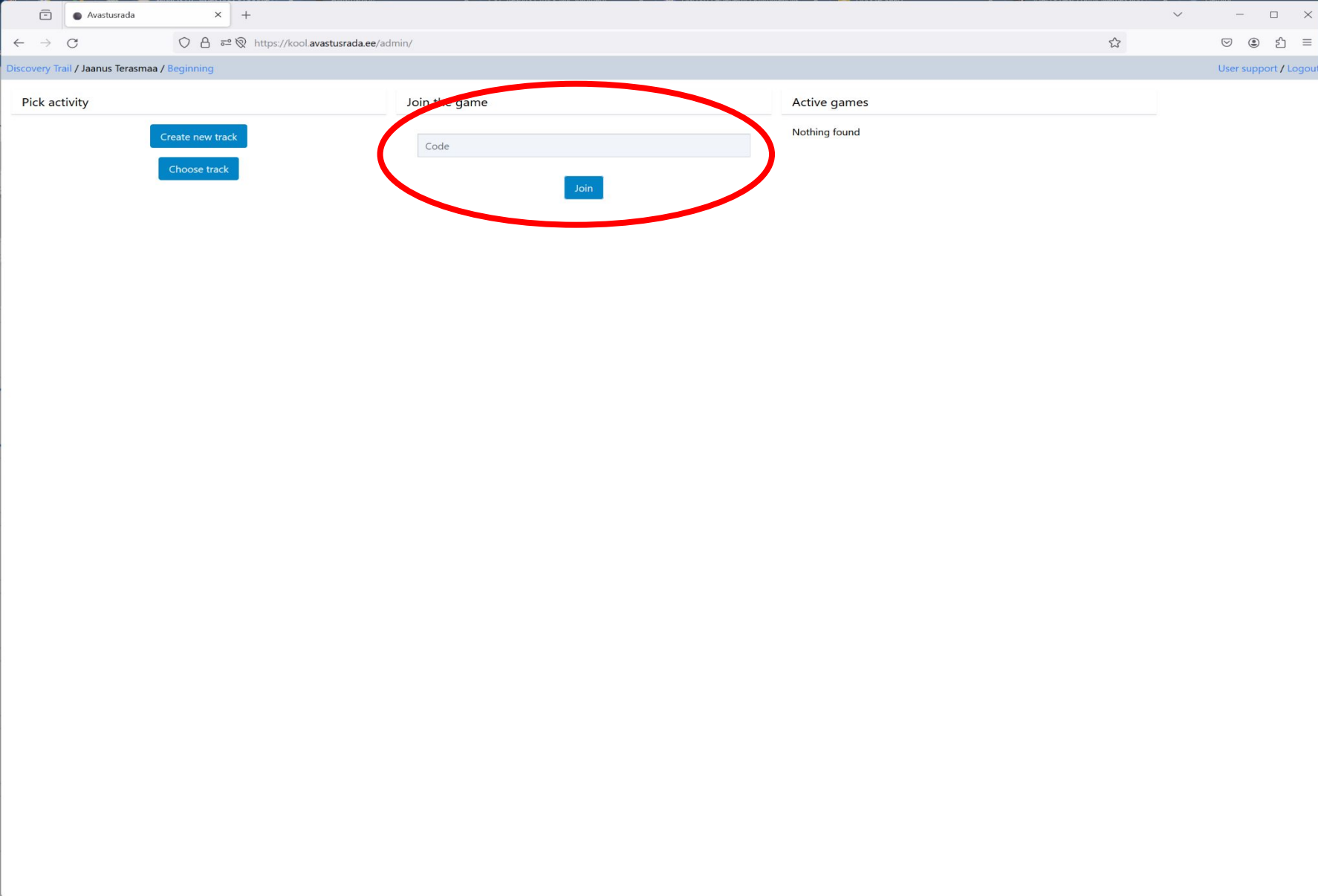


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Players can also join if they are logged in with a Google account.

This way, they will have all their played games in the list.



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https://kool.avastusrada.ee/admin/map/new-dt-estonia/results/gr6612acdee78e

Discovery Trail / Jaanus Terasmaa / Beginning / Choose track / New DT Estonia / Results

Players

| Nimi            | Läbitud | Õigeid | Algus | Viimane |
|-----------------|---------|--------|-------|---------|
| Jaanus Terasmaa | 0       | 0      |       |         |
| Jaanus2         | 0       | 0      |       |         |

Pictures [csv](#) Statistics

Players: 2  
 Total tasks: 5  
 Game mode: Avastusrada  
 Fastest player: - minutit  
 Average time: - minutit  
 Joining with the game: open [close joining](#)  
 Code for joining: 5155  
 Link fo joining: [play\\_link](#)  
 Email required: No  
 Game open: 14.04.2024 17:26

Kaart

The teacher can see all started games in their list.

Players, their answers, and their location on the map during the game are presented.

It is also possible to turn off the registration and see the game code and link.

You can export the results as a CSV file.



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Results are exportable in the CSV format. The CSV format is compatible with every spreadsheet platform. This way, it is possible to send results to the players, use them as an education topic in class, and so on.

Book1 - Excel

FILE HOME INSERT PAGE LAYOUT FORMULAS DATA REVIEW VIEW ADD-INS POWERPIVOT

Clipboard Font Alignment Number Styles Cells Editing

H13

|    | C               | D               | E            | F   | G                    | H            | I               | J  | K   | L                      | M           | N  | O       | P  | Q                         | R  | S                                       | T        |
|----|-----------------|-----------------|--------------|---|----------------------|--------------|-----------------|--|---|------------------------|-------------|--|---------|--|---------------------------|--|---|----------|
| 1  | Lõpp            | 1. Sissejuhatus | 2. Küsimuste | 3. Ökosüsteemi teenused   | 4. Keskkonnakaitse   | 5. Luigetiik | 6. Sadeveekanal | 7. Tolmeldamine  | 8. Muld   | 9. Nahkhiirte pesakast | 10. Suurpuu | 11. Keskkonnakaitse II                       | 12. Mür | 13. Pirit tee                                    | 14. Tallinna laht         | 15. Kergliiklustee   | 16. Ökosüsteemi sarnasused              | 17. Lõpp |
| 2  | 4.04.2016 17:26 |                 |              | Elus ja eluta keskkonna hoidmine  | Jooditabletti dega   |              |                 | Mesilane, inimene, üldse paljud putukaliikiid.                     | Kurnab, erodeerib ehitab täis                               | 2                      | 2000000     | Loodushoid                                   | 80 dB   | Paekivi  | Ilus vaade, lainetav meri | Jalutamine, jooksmine looduse vaatlemine   | Mõlemad on süsteemid                    |          |
| 3  | 4.04.2016 17:25 |                 |              | Need on tegevused, mille käigus me otseselt või kaudselt mõel käitumise jätkusuutlikult tarbides ökosüsteemiteenused nii, et nende kvaliteet ei langeks | Filtreerin ja keedan |              |                 | Herilased, liblikad, mesilased, kimalad, nahkhiired, koolibtid jne | Väetamis, ehituse, kaevandamise, kylvamise, tallumisega jne | 2                      | 25.-        | Tegevus jätkusuutliku elu säilitamiseks Maal | 80      | Laagna tee materjal kasutati pirit tee ehituseks | Paluti pildistada         | Naudivad vaadet, pildistavad, joovad, hingavad, jooksevad, sõidavad laevaga. Jne | Mõlemad on süsteemid. Mõlemad on kehad. |          |
| 4  | 4.04.2016 17:23 |                 |              | ...   | ..                   |              |                 | ..   | ..  | 2                      |             | ..   | 86      | ..   | ..                        | ..   | ..                                      |          |
| 5  |                 |                 |              |   |                      |              |                 |  |   |                        |             |  |         |  |                           |  |   |          |
| 6  |                 |                 |              |   |                      |              |                 |  |   |                        |             |  |         |  |                           |  |   |          |
| 7  |                 |                 |              |   |                      |              |                 |  |   |                        |             |  |         |  |                           |  |   |          |
| 8  |                 |                 |              |   |                      |              |                 |  |   |                        |             |  |         |  |                           |  |   |          |
| 9  |                 |                 |              |   |                      |              |                 |  |   |                        |             |  |         |  |                           |  |   |          |
| 10 |                 |                 |              |   |                      |              |                 |  |   |                        |             |  |         |  |                           |  |   |          |
| 11 |                 |                 |              |   |                      |              |                 |  |   |                        |             |  |         |  |                           |  |   |          |
| 12 |                 |                 |              |   |                      |              |                 |  |   |                        |             |  |         |  |                           |  |   |          |
| 13 |                 |                 |              |   |                      |              |                 |  |   |                        |             |  |         |  |                           |  |   |          |
| 14 |                 |                 |              |   |                      |              |                 |  |   |                        |             |  |         |  |                           |  |   |          |
| 15 |                 |                 |              |   |                      |              |                 |  |   |                        |             |  |         |  |                           |  |   |          |
| 16 |                 |                 |              |   |                      |              |                 |  |   |                        |             |  |         |  |                           |  |   |          |
| 17 |                 |                 |              |   |                      |              |                 |  |   |                        |             |  |         |  |                           |  |   |          |
| 18 |                 |                 |              |   |                      |              |                 |  |   |                        |             |  |         |  |                           |  |   |          |
| 19 |                 |                 |              |   |                      |              |                 |  |   |                        |             |  |         |  |                           |  |   |          |
| 20 |                 |                 |              |   |                      |              |                 |  |   |                        |             |  |         |  |                           |  |   |          |
| 21 |                 |                 |              |   |                      |              |                 |  |   |                        |             |  |         |  |                           |  |   |          |

Sheet1

READY 85%



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